

Across the Somme 1 – The 51st Highland. 5 June 1940

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|---|---|---|---|--|---|---|---|--|---|---|---|---|
| A | | | | |  | | | | | | | |
| B | | | | | |  | | | | |  | |
| C |  |  | | | |  | | | | | | |
| D | | | | |  | | |  | |  | |  |
| E | | | | |  | | | | | |  | |
| F | | |  | | | | | | |  | | |
| G | | | | | |  | |  | | | | |
| H | | | |  | | | | | | | | |

All units start in supply. C6, F3 and G7 are all urban squares. C2, D8 and E11 are hamlets which can be placed for scenic purposes but have no impact on combat. D5 is soft ground.

Starting Ops:

The Germans start with 6 Ops. The British start with 3 Ops. Both sides use their Early War Ops. The British cannot use their Airstrike Op in this scenario.

Description:

The British 51st Highland Division with some armoured support was holding the left-hand end of the French defensive line back from the Somme River when the German Fall Rott assault began. Some of the German infantry had managed to bypass British positions before the fighting began.

Victory:

The game is 16 moves long. The German need to capture 4 objectives and be holding them at the end of the 16th turn to win.

Elements:

The Axis have 3 Elements, two infantry regiments from the 12th Infantry Division and the separate 11th Schutzen brigade. The Corp level artillery can support any unit without penalty.

The British have 2 Elements. The 153rd and 154th Infantry Regiments from the 51st Highland Division. The division is supported by Artillery and a small armoured group which can support any unit without penalty.

ROMMEL SCENARIO

Set Up:

British: The British infantry and artillery deploys anywhere in lines C to H. The British commence with one prepared defence in each of the victory point squares. If the British use the dig in op there cannot be more than 2 defences per square in total. The British deploy first.

German: The 12th Infantry division and the corps artillery deploy anywhere in Row A. The 11th Schutzen Brigade can deploy in any squares in lines A1 to A7 down to D1 to D7 that are not occupied by British units.

The Germans move first.

Reinforcements:

The British tanks arrive in the Marker Phase of turn 4 anywhere in Row H.

| | | | | | | | | |
|----------------|----------|-----------|----------|----------|-----------|-----------|-----------|-----------|
| German | 1 | 3 | 5 | 7 | 9 | 11 | 13 | 15 |
| British | 2 | 4R | 6 | 8 | 10 | 12 | 14 | 16 |

ROMMEL SCENARIO

| BRITISH FORMATIONS | COMBAT | ARMOUR | SPECIAL |
|--|----------------|--------|----------------------|
| 51st Highland | | | |
| 153rd Brigade | | | |
| 12 x Infantry | 4-3-2 | | Motorised |
| | | | |
| 154th Brigade | | | |
| 12 x Infantry | 4-3-2 | | Motorised |
| | | | |
| Divisional Support | | | |
| 2 x 25lb | 12 / 3 / [0-1] | | Towed Artillery |
| 1 x Cruiser Tanks | 4-3-2 | 2 | Unreliable |
| 1 x Light Tanks | 4-3-2 | 1 | |
| | | | |
| AXIS FORMATIONS | COMBAT | ARMOUR | SPECIAL |
| 11th Schutzen Brigade | | | |
| 6 x Infantry | 5-4-3 | | Motorised |
| 5 x Infantry | 4-3-2 | | Motorised |
| 1 x Infantry | 4-3-2 | | Motorised, Anti-Tank |
| | | | |
| 12th Infantry Division | | | |
| 48th Infantry Regiment | | | |
| 8 x Infantry | 4-3-2 | | Leg |
| 1 x Infantry | 4-3-2 | | Motorised, Pioneer |
| | | | |
| 89th Infantry Regiment | | | |
| 8 x Infantry | 4-3-2 | | Foot |
| 1 x Infantry | 4-3-2 | | Motorised Pioneer |
| | | | |
| Corps Artillery | | | |
| 2 x 105mm | 12 / 3 / [0-1] | | Towed Artillery |